Sportsmanship Ratings will be employed by Intramural Sports to ensure fair play and positive experiences for students at UMKC. The ratings will be based on a 4.0 scale, and guidelines are below. Each team will receive a grade at the end of each contest. At the end of the regular season, the ratings will be averaged which will be applied to the team as it regards to their playoff standing. If the team does not meet the minimum rating, they will not be eligible for playoffs no matter what their record may be. The sportsmanship ratings will also act as the first tie breaker for teams that have identical records. Ratings are subject to officials’ judgement.

4.0 – Players and fans were generally cooperative with Intramural Sports staff. Questions and comments were both respectful and not disruptive to the contest. No unsporting fouls were administered against this team for any reason.

3.0 – There were players and/or fans that were disruptive to the contest. Examples include, but are not limited to: not picking up trash when asked, not moving to a designated area, stalling contests or showing disrespect for opposing team or officials.

2.0 – There were multiple interruptions to the contest through the actions of players and/or fans. There was at least one unsportsmanlike foul issued against the team. Examples include, but are not limited to: pushing/shoving opposing team members, instigating opposing team, forfeiting a contest, swearing at opposing team or officials and exhibiting lewd or offensive gestures.

1.0 – Most of the team was uncooperative with Intramural Sports staff. There was at least one ejection. Examples include, but are not limited to: fighting, verbally abusing Intramural Sports staff, refusing to listen to staff with incidents involving injuries.

0.0 – The game ended due to multiple unsportsmanlike ejections on the team.